

Pathway “Gizmos and Gadgets”

This trail takes about 1 to 3 hours to complete (depending on the size and attention of your group). The activities are fun and engaging for kids and adults. These activities lean toward some of the STEM activities, arts and crafts for all ages, and provide opportunity to unleash a child’s creativity. Great for a group of 4 – 8 people. Advancement requirements covered as well.

Place to visit	Activity	Badge Requirement	
		K – 5th	6 th – 12th
STEM Room	Explore properties of motion. Roll different sized balls, cylinders, and other similar objects to investigate movement (incline/ decline). Discuss differences. Why? How?	Lion	
Pioneering	Make a camp gadget by using a lashing		
STEM Room	Explore properties of force	Lion	
Archery	Make a bow string		Archery MB
STEM	Use household materials to create a useful object	Lion	
Pioneering	Make your own rope		Pioneering MB
STEM	Ping pong balls vs dominos	Lion	
Indian Village	Make a basket out of reeds		Basketry MB
ARTS and CRAFTS	Make a neckerchief slide out of household items	Lion	
Arts and Crafts	Make a gadget collage	Lion	
Outdoor Cooking	Make a simple meal in a reflection oven		

Family / Den / Patrol Name: _____

Scout Book: the code to the right will help parents and leaders find the age appropriate requirements for various badges. By the time a Scout completes the trail, they will have checked of several requirements and earned a % of their way toward Eagle.

On and off the trail: Feel free to jump on or off the trail to follow the interests of your child / Scout.

Important Note to Parents: PLAY! The camp is designed for you too. Your Scout or child’s highlight will be participating WITH you.